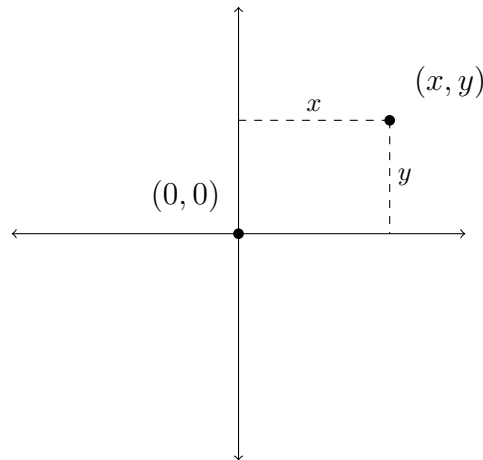


MATH 111, SHEET 1: FUNCTIONS AND GRAPHS

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Let us begin with a careful introduction to functions and their graphs. The cartesian plane is the set of all pairs (x, y) of numbers. For example, $(0, 0)$ is a point on the cartesian plane called the origin and pictured below.



In general, a point (x, y) is drawn x units to the right and y units above the origin. The horizontal line is called the x -axis, and consists of those points (x, y) with $y = 0$. The vertical line is called the y -axis, and consists of those points (x, y) with $x = 0$.

Exercise 1.1. Draw the points $(3, 2)$, $(-5, 3)$, $(4.25, -1)$, and $(-\sqrt{2}, -\sqrt{2})$.

Notice that we are allowed to use any numbers x and y in describing points on the plane. We will not rigorously define what a “number” is¹. We will use the following terminology for different types of numbers:

- the *natural numbers*: $0, 1, 2, 3, 4, 5, \dots$
- the *integers*: $\dots, -5, -4, -3, -2, -1, 0, 1, 2, 3, 4, 5, \dots$
- the *rational numbers*: fractions of the form m/n , where m and n are integers and $n \neq 0$
- the *real numbers*: all numbers that may be written in decimal notation, whether finite or infinite. For example, 1.02 and $2.\overline{333}\dots$. This includes all sorts of numbers, such as 0 , $\sqrt{5}$, π , $1/3$, $\sin(-300)$, e , and $2^{2^{2^2}}$.

In this course, when we use the term “number” without qualification, we mean a real number.

¹But if you take Math 112 you will discuss such things and much more!

Definition. A *function* is a rule that assigns to each input number x an output number $f(x)$.

INPUT \longrightarrow OUTPUT

$$x \longmapsto f(x)$$

For example, the function $f(x) = 3x + 1$ takes the following values on the given inputs:

INPUT \longrightarrow OUTPUT

$$0 \longmapsto f(0) = 3 \cdot 0 + 1 = 1$$

$$1 \longmapsto f(1) = 3 \cdot 1 + 1 = 4$$

$$-\frac{4}{5} \longmapsto f\left(-\frac{4}{5}\right) = 3 \cdot \left(-\frac{4}{5}\right) + 1 = -\frac{7}{5}$$

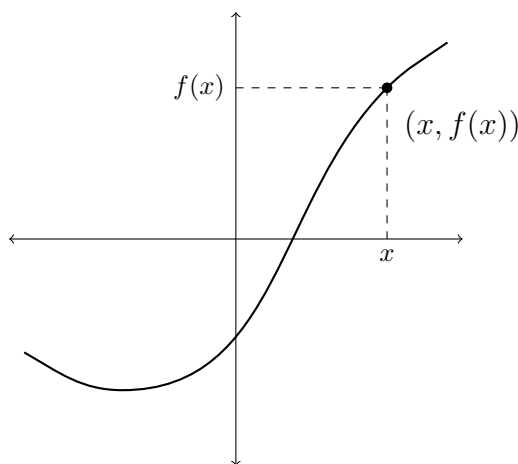
The same data may be displayed in a table of inputs and outputs:

| x | $f(x)$ |
|----------------|----------------|
| 0 | 1 |
| 1 | 4 |
| $-\frac{4}{5}$ | $-\frac{7}{5}$ |

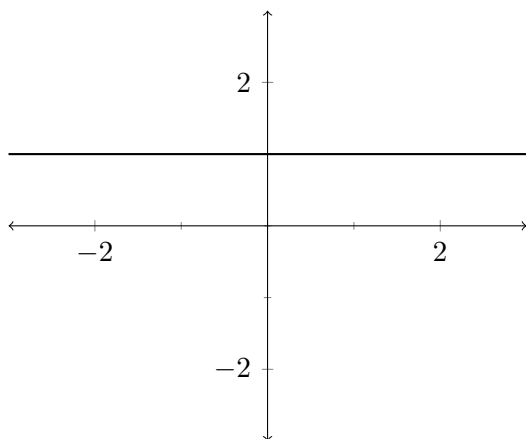
It would be impossible to write down every input and output value for this function because that would require writing down an infinite list of numbers. But the formula $f(x) = 3x + 1$ tells us what the function *is* because we can use it to compute the effect of the function on any given input. Notice that it doesn't really matter that we used the variable name " x " in this formula. The expressions $f(x) = 3x + 1$, $f(y) = 3y + 1$ and $f(t) = 3t + 1$ all define the exact same function f .

It is important to remember that for a given function, we may or may not have a good understanding of the inner workings of the process that takes an input to its output. We may have a concrete formula for a function, such as $g(x) = \sqrt{x} - x^2$, or the function may be described in a more mysterious way.

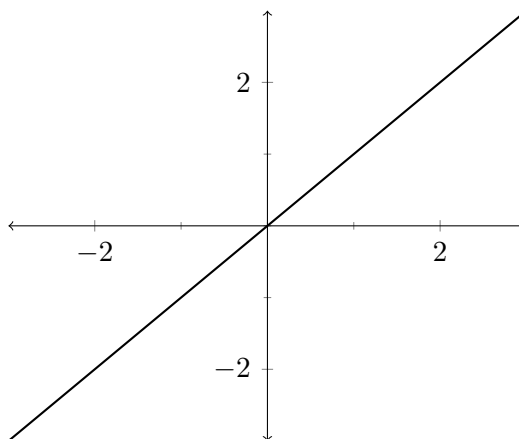
Definition. The *graph* of a function f is the set of all points $(x, f(x))$ whose first coordinate is an input x of f and whose second coordinate is the corresponding output $f(x)$.



For example, here are the graphs of the constant function $f(x) = 1$ and the function $g(x) = x$:



The graph of $f(x) = 1$



The graph of $g(x) = x$

We can also refer to the graph of a function f by the equation $y = f(x)$. This is shorthand for “the set of points (x, y) in the plane satisfying the equation $y = f(x)$ ”.

Exercise 1.2. Sketch the graphs of:

(i) $f(x) = -2x + 3$

(ii) $g(x) = 7(x - 1)$

(iii) $h(x) = -\frac{2}{3}x + 6$

Exercise 1.3. Sketch the graphs of:

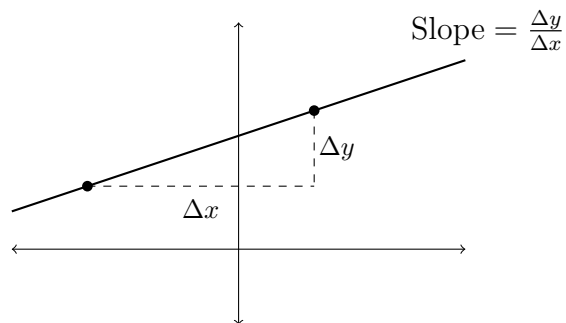
(i) $a(x) = x^2$

(ii) $b(x) = (x - 1)(x + 1)$

(iii) $c(x) = -2x^2 + 6x - 4$

Exercise 1.4. Where does the graph of the function $f(x) = -2x + 3$ intersect the graph of the function $a(x) = x^2$? What does this mean in terms of inputs and outputs?

Definition. The graphs in Exercise 1.2 are all *lines*. The *slope* of a line is the ratio of the vertical distance to the horizontal distance travelled over any segment of the line.



The Greek letter Δ (called “delta”) stands for “change in”.

Reality Check. Convince yourself that the slope of a line is the same regardless of which segment of the line is used to measure it. Mathematically, this means that the slope of a line is *well-defined*.

Exercise 1.5. Suppose that I ride my bicycle in a straight path away from home in such a manner that my distance from home (in meters) is given as a function of time (in seconds) by the function $d(t) = 5t + 10$. Graph the function $d(t)$ and explain the physical significance of the horizontal and vertical axes. What is my average speed from $t = 0$ to $t = 10$?

If the graph $y = f(x)$ is a line, then its slope is the *rate of change* of the quantity $f(x)$ as the quantity x varies:

$$\text{Slope} = \text{rate of change of } f(x) = \frac{\text{change in output values } f(x)}{\text{change in input values } x} = \frac{\Delta f(x)}{\Delta x}$$

Exercise 1.6. Find the slope of each line that you sketched in Exercise 1.2.

Question 1.7. What does the number m tell us about the graph of $f(x) = mx + b$? What does the number b tell us about the graph? If we factor $f(x)$ into the form $f(x) = m(x-a)+c$, what does the number a tell us about the graph?

Question 1.8. If the graph of a function f is a line, must the function be of the form $f(x) = mx + b$?

Question 1.9. How many parameters are needed to determine a line? What does “the space of all lines” look like?

The graphs in Exercise 1.3 are all *parabolas*. We call a function whose graph is a parabola a *quadratic function*.

Question 1.10. What is the slope of $y = x^2$? Does the slope of a parabola make sense?

Question 1.11. How many parameters are needed to determine a parabola? What does “the space of all parabolas” look like?