

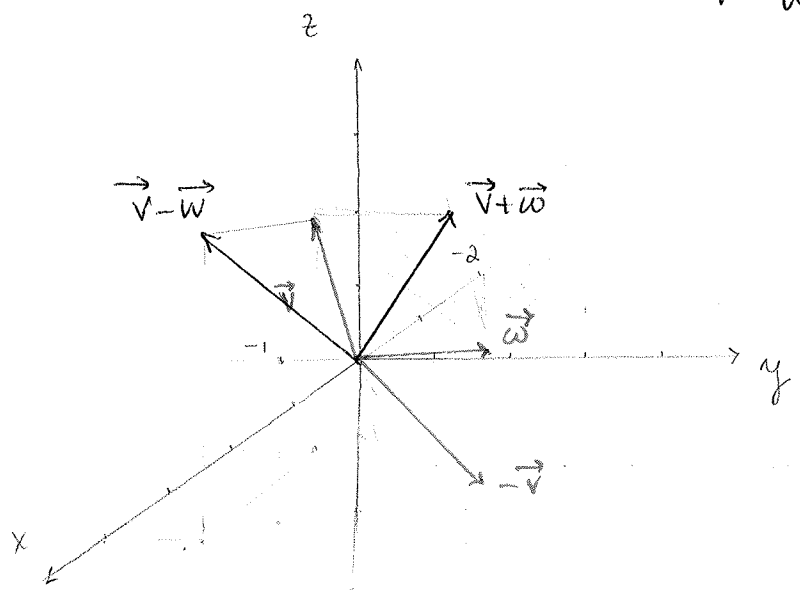
§1.1 | (8) Sketch the given vectors  $\vec{v}$  &  $\vec{w}$ , draw  $-\vec{v}$ ,  $\vec{v} + \vec{w}$  &  $\vec{v} - \vec{w}$

$\vec{v} = (2, 1, 3)$   
 $\vec{w} = (-2, 0, -1)$

note  $-\vec{v} = (-2, -1, -3)$

$\vec{v} + \vec{w} = (0, 1, 2)$

$\vec{v} - \vec{w} = (4, 1, 4)$



(14) Describe the points in the following configuration:  
 the plane spanned by  $\vec{v}_1 = (3, -1, 1)$  and  $\vec{v}_2 = (0, 3, 4)$ .

These are all points/vectors of the form:

$$\alpha v_1 + \beta v_2 = \alpha(3, -1, 1) + \beta(0, 3, 4) =$$

$$= (3\alpha, -\alpha + 3\beta, \alpha + 4\beta), \text{ for } \alpha, \beta \in \mathbb{R}.$$

(18) Describe the points of the line passing through  $(-5, 0, 4)$  and  $(6, -3, 2)$ .

the line is

$$x = -5 + t(6 + 5) = -5 + 11t$$

$$y = 0 + t(-3 - 0) = -3t$$

$$z = 4 + t(2 - 4) = 2t$$

28 Do the lines  $(x, y, z) = (t+4, 4t+5, t-2)$  and  $(x, y, z) = (2s+3, s+1, 2s-3)$  intersect?

If they do then  $\exists s$  &  $t$  such that.

$$\begin{cases} 2s+3 = t+4 & (1) \\ s+1 = 4t+5 & (2) \\ 2s-3 = t-2 & (3) \end{cases}$$

from (2)  $\Rightarrow s = 4t+4$  plug in (1)

$$\Rightarrow 2s+3 = t+4 \Rightarrow 2(4t+4)+3 = t+4$$
$$8t+8+3 = t+4$$
$$8t+11 = t+4$$
$$7t = -7$$
$$t = -1$$

they intersect at  $t = -1$  or  $(x, y, z) = (3, 1, -3)$

§ 1.2] Compute  $\|\vec{u}\|$ ,  $\|\vec{v}\|$  and  $\vec{u} \cdot \vec{v}$

$$\textcircled{8} \quad \vec{u} = 5\vec{i} - \vec{j} + 2\vec{k}$$

$$\vec{v} = \vec{i} + \vec{j} - \vec{k}$$

$$\|\vec{u}\| = \sqrt{\vec{u} \cdot \vec{u}} = \sqrt{25 + 1 + 4} = \sqrt{30}$$

$$\|\vec{v}\| = \sqrt{\vec{v} \cdot \vec{v}} = \sqrt{1 + 1 + 1} = \sqrt{3}$$

$$\vec{u} \cdot \vec{v} = 5 \cdot 1 - 1 \cdot 1 - 2 \cdot 1 = 5 - 1 - 2 = 2.$$

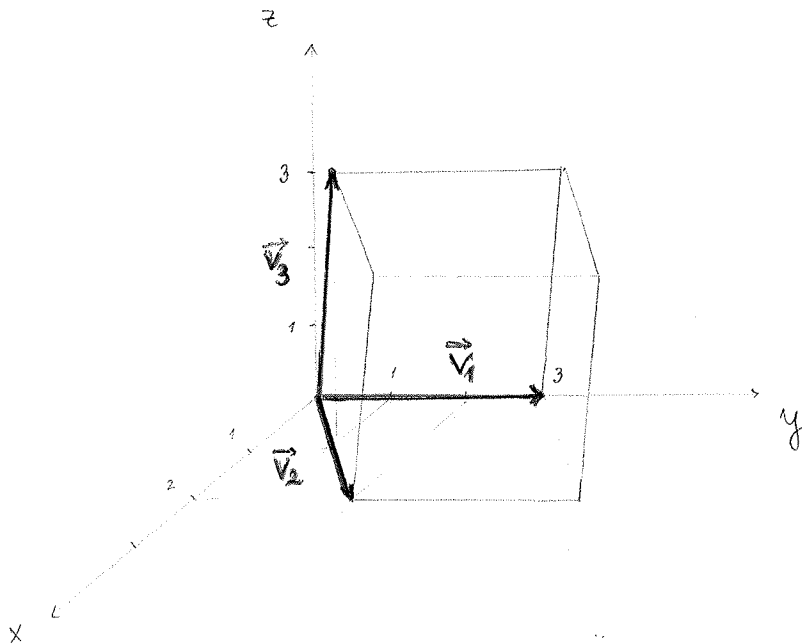
$$\textcircled{14} \quad \text{Let } \vec{v}_1 = (0, 3, 0)$$

$$\vec{v}_2 = (2, 2, 0)$$

$$\vec{v}_3 = (1, 1, 3).$$

These three vectors with their tails at the origin determine a parallelepiped P.

a) Draw P



b) Determine the length of the main diagonal (from the origin to the opposite vertex).

the main diagonal is the sum of the three vectors  $\vec{v}_1$ ,  $\vec{v}_2$  &  $\vec{v}_3$ .

To see this consider first  $\vec{v}_1 + \vec{v}_2$  (this is the main diagonal of the <sup>bottom</sup> front face of  $\mathcal{P}$ ) Then  $(\vec{v}_1 + \vec{v}_2) + \vec{v}_3$  is the main diagonal.

Thus  $\vec{v}_1 + \vec{v}_2 + \vec{v}_3 = (0, 3, 0) + (2, 2, 0) + (1, 1, 3) = (3, 6, 3)$

the length of  $\|\vec{v}_1 + \vec{v}_2 + \vec{v}_3\| = \sqrt{(3, 6, 3) \cdot (3, 6, 3)} = \sqrt{9 + 36 + 9} = \sqrt{54}$

20) Find the projection of  $\vec{u} = -i + j + k$  onto  $\vec{v} = 2i + j - 3k$ .

$$\text{proj}_{\vec{v}} \vec{u} = \frac{\underbrace{\vec{u} \cdot \vec{v}}_{= \vec{v} \cdot \vec{v}}}{\|\vec{v}\|^2} \cdot \vec{v} = \frac{(-1, 1, 1) \cdot (2, 1, -3)}{\|(2, 1, -3)\|^2} (2, 1, -3) =$$

$$= \frac{(-2 + 1 - 3)}{(4 + 1 + 9)} (2, 1, -3) = \frac{-4}{14} (2, 1, -3) = \left(-\frac{4}{7}, -\frac{2}{7}, \frac{6}{7}\right)$$

24) Let  $\vec{b} = (3, 1, 1)$  and  $\mathcal{P}$  be the plane through the origin given by  $x + y + 2z = 0$ .

a) Find an orthogonal basis for  $\mathcal{P}$  (that is  $\vec{v}_1, \vec{v}_2 \in \mathcal{P}$  such that  $\vec{v}_1 \perp \vec{v}_2$  &  $\vec{v}_1 \neq 0, \vec{v}_2 \neq 0$ ).

the vectors in  $\mathcal{P}$  are of the form  $(x, y, z)$  with  $x = -y - 2z$ , thus of the form  $(-y - 2z, y, z)$ .

Thus two vectors in  $\mathcal{P}$  can be  $(-1, 1, 0)$  and  $(-2, 0, 1)$ .

These however are not orthogonal as  $(-1, 1, 0) \cdot (-2, 0, 1) \neq 0$ .

instead consider  $\vec{v}_1 = (-1, 1, 0)$  &  $\vec{v}_2 = (-2, 0, 1) - \text{proj}_{\vec{v}_1}(-2, 0, 1)$

now  $\vec{v}_1$  &  $\vec{v}_2$  are orthogonal.

Note: there are a lot of ways to solve this problem. all you need to find is two vectors that are in  $P$  & have dot product 0. Another way to solve this is:

If you set  $\vec{v}_1 = (-1, 1, 0)$  &  $\vec{v}_2 = (a, b, c) \Rightarrow$  we have:

$$\left. \begin{array}{l} \vec{v}_1 \cdot \vec{v}_2 = 0 \\ \vec{v}_2 \in P \end{array} \right\} \Rightarrow \begin{array}{l} -1a + b = 0 \\ a + b + 2c = 0 \end{array} \quad \text{use these two equations to find some } a, b, c.$$

$$\Rightarrow \begin{array}{l} a = -b \\ a + b + 2c = 0 \end{array} \Rightarrow \begin{array}{l} a = b \\ 2(a + c) = 0 \end{array} \Rightarrow \begin{array}{l} a = b \\ a = -c \end{array}$$

$$\Rightarrow \text{pick } a = 1 \Rightarrow b = 1, c = -1.$$

$$\vec{v}_2 = (1, 1, -1)$$

(check that  $\vec{v}_1 \perp \vec{v}_2$  :))

thus  $\vec{v}_1, \vec{v}_2$  form an orthogonal basis for  $P$ .  
where  $\vec{v}_1 = (-1, 1, 0)$ ,  $\vec{v}_2 = (1, 1, -1)$ .

b) find the orthog. proj of  $\vec{b}$  onto  $P$ , that is; find

$$\text{proj}_{\vec{v}_1} \vec{b} + \text{proj}_{\vec{v}_2} \vec{b}.$$

$$\text{proj}_{\vec{v}_1} \vec{b} = \frac{\vec{b} \cdot \vec{v}_1}{\|\vec{v}_1\|^2} \cdot \vec{v}_1 = \frac{\vec{b} \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \vec{v}_1 = \frac{(3, 1, 1)(-1, 1, 0)}{(-1, 1, 0)(-1, 1, 0)} \vec{v}_1 =$$

$$= \frac{-3 + 1 + 0}{1 + 1 + 0} (-1, 1, 0) = \frac{-2}{2} (-1, 1, 0) = (1, -1, 0)$$

$$\text{Proj}_{V_2} \vec{b} = \frac{\vec{V}_2 \cdot \vec{b}}{\vec{V}_2 \cdot \vec{V}_2} \vec{V}_2 = \frac{(1, 1, -1) \cdot (3, 1, 1)}{(1, 1, -1) \cdot (1, 1, -1)} (1, 1, -1) =$$

$$= \frac{3+1-1}{1+1+1} (1, 1, -1) = (1, 1, -1)$$

$$\text{Proj}_P \vec{b} = (1, -1, 0) + (1, 1, -1) = (2, 0, -1).$$

(26) Find the line through  $(3, 1, -2)$  that intersects and is perpendicular to the line:

$$\left. \begin{array}{l} x = -1 + t \\ y = -2 + t \\ z = -1 + t \end{array} \right\} (-1, -2, -1) + t \underbrace{(1, 1, 1)}_{\vec{v}}$$

the line we are looking for will be given by:

$$\left. \begin{array}{l} x = 3 + s\omega_1 \\ y = 1 + s\omega_2 \\ z = -2 + s\omega_3 \end{array} \right\} (3, 1, -2) + s \underbrace{(\omega_1, \omega_2, \omega_3)}_{\vec{w}}$$

as the two lines are perp. to each other  $\Rightarrow \vec{v} \perp \vec{w}$  i.e.  $\vec{v} \cdot \vec{w} = 0$ .  
 and as they intersect we have:

$$\begin{array}{l} (1) \\ (2) \\ (3) \\ (4) \end{array} \left\{ \begin{array}{l} \omega_1 + \omega_2 + \omega_3 = 0 \\ 3 + s\omega_1 = -1 + t \\ 1 + s\omega_2 = -2 + t \\ -2 + s\omega_3 = -1 + t \end{array} \right. \quad (\text{as } \vec{v} \cdot \vec{w} = 0)$$

sum up (2), (3), (4) to get.

$$3 + 1 - 2 + \underbrace{s(\omega_1 + \omega_2 + \omega_3)}_{0 \text{ by (1)}} = -1 - 2 - 1 + 3t$$

$$2 + s \cdot 0 = -4 + 3t$$

$$3t = 6$$

$$\underline{t = 2}$$

thus the lines intersect at

$$\begin{aligned}x &= -1 + 2 = 1 \\y &= -2 + 2 = 0 \\z &= -1 + 2 = 1.\end{aligned}$$

thus we have two points from the line that we are looking for:  $(1, 0, 1)$  and  $(3, 1, -2)$ .

Thus the line is:

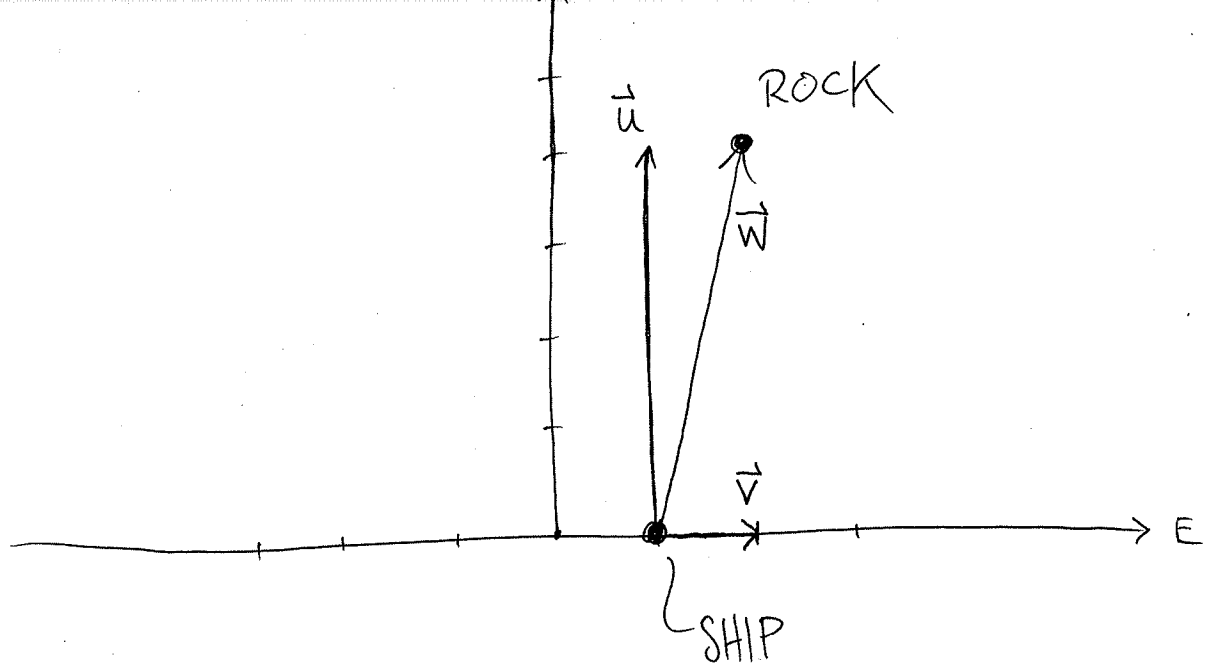
$$\begin{aligned}x &= 1 - s(3 - 1) = 1 - 2s \\y &= 0 - s(1 - 0) = -s \\z &= 1 - s(-2 - 1) = 1 + 3s.\end{aligned}$$

(30) Suppose there is a ship at position  $(1, 0)$  on a nautical chart (with north in the positive  $y$  direct.) sights a rock at  $(2, 4)$ .

The ship is pointing due north and travelling at speed 4 n.miles/h.

There is a current flowing due east at 1 n.m/h.

a) If there is no current what vector  $\vec{v}$  would represent the velocity of the ship?



THE VELOCITY OF THE SHIP (WITH THE WATER HOLDING STILL) IS  $\vec{u} = (0, 4)$

(B) THE VELOCITY OF THE CURRENT IS



$$\vec{v} = (1, 0)$$

(C) THE TOTAL VELOCITY OF THE SHIP IS

$$\vec{w} = \vec{u} + \vec{v} = (0, 4) + (1, 0) = (1, 4)$$

(D) AFTER ONE HOUR THE SHIP WOULD BE AT:

$$(x, y) = \text{ORIGINAL LOCATION} + \text{DISPLACEMENT} \\ = (1, 0) + \Delta t \cdot (\text{VELOCITY}) = (1, 0) + 1 \cdot (1, 4) = (2, 4)$$

(E) THE CAPTAIN SHOULD CHANGE COURSE BECAUSE THE BOAT WILL HIT THE ROCK AT TIME  $t=1$ .

(F) IF THE ROCK WERE AN ICEBERG, IT WOULD BE MOVED BY THE CURRENT TO  $(3, 4)$  AT  $t=1$ , SO THE SHIP WOULD MISS IT.



§1.3

② Evaluate the determinants:

$$a) \begin{vmatrix} 2 & -1 & 0 \\ 4 & 3 & 2 \\ 3 & 0 & 1 \end{vmatrix} = 2 \begin{vmatrix} 3 & 2 \\ 0 & 1 \end{vmatrix} - (-1) \begin{vmatrix} 4 & 2 \\ 3 & 1 \end{vmatrix} = 2 \cdot 3 + (4 - 6) = 6 - 2 = \underline{\underline{4}}$$

$$b) \begin{vmatrix} 36 & 18 & 17 \\ 45 & 24 & 20 \\ 3 & 5 & -2 \end{vmatrix} \xrightarrow{\text{Switch row 1 \& 2}} - \begin{vmatrix} 45 & 24 & 20 \\ 36 & 18 & 17 \\ 3 & 5 & -2 \end{vmatrix} \xrightarrow{\substack{\text{row 2} \\ - \\ \text{row 1}}} - \begin{vmatrix} 45 & 24 & 20 \\ -9 & -6 & -3 \\ 3 & 5 & -2 \end{vmatrix}$$

$$= (+3) \begin{vmatrix} 45 & 24 & 20 \\ 3 & 2 & 1 \\ 3 & 5 & -2 \end{vmatrix} \xrightarrow{\substack{\text{row 3} \\ - \\ \text{row 2}}} (+3) \begin{vmatrix} 45 & 24 & 20 \\ 3 & 2 & 1 \\ 0 & 3 & -3 \end{vmatrix} =$$

$$= (+9) \begin{vmatrix} 45 & 24 & 20 \\ 3 & 2 & 1 \\ 0 & 1 & -1 \end{vmatrix} \xrightarrow{\substack{\text{row 1} \\ - \\ 15 \times \text{row 2}}} (+9) \begin{vmatrix} 0 & -6 & 5 \\ 3 & 2 & 1 \\ 0 & 1 & -1 \end{vmatrix} \xrightarrow{\text{switch row 1 and row 2}} =$$

$$= -9 \begin{vmatrix} 3 & 2 & 1 \\ 0 & -6 & 5 \\ 0 & 1 & -1 \end{vmatrix} = -9 \cdot 3 \begin{vmatrix} -6 & 5 \\ 1 & -1 \end{vmatrix} = -27(6 - 5) = \underline{\underline{-27}}$$

$$c) \begin{vmatrix} 1 & 4 & 9 \\ 4 & 9 & 16 \\ 9 & 16 & 25 \end{vmatrix} \begin{matrix} = \\ \uparrow \\ \text{row} \\ 3 - \\ 2 \times \text{row} 2 \end{matrix} \begin{vmatrix} 1 & 4 & 9 \\ 4 & 9 & 16 \\ 1 & -2 & -7 \end{vmatrix} \begin{matrix} = \\ \uparrow \\ \text{row} 3 \\ + \\ \text{row} 1 \end{matrix} \begin{vmatrix} 1 & 4 & 9 \\ 4 & 9 & 16 \\ 2 & 2 & 2 \end{vmatrix} = (2) \begin{vmatrix} 1 & 4 & 9 \\ 4 & 9 & 16 \\ 1 & 1 & 1 \end{vmatrix}$$

$$\begin{matrix} \uparrow \\ \text{row} 1 - \text{row} 3 \\ \text{row} 2 - 4 \text{row} 3 \end{matrix} = 2 \begin{vmatrix} 0 & 3 & 8 \\ 0 & 5 & 12 \\ 1 & 1 & 1 \end{vmatrix} = 2 \begin{vmatrix} 3 & 8 \\ 5 & 12 \end{vmatrix} = 2(36 - 40) = -2.4 = \underline{-8}$$

$$d) \begin{vmatrix} 2 & 3 & 5 \\ 7 & 11 & 13 \\ 17 & 19 & 23 \end{vmatrix} \begin{matrix} = \\ \uparrow \\ \text{row} 2 - \text{row} 1 \\ \text{row} 3 - \text{row} 2 \end{matrix} \begin{vmatrix} 2 & 3 & 5 \\ 1 & 2 & -2 \\ 10 & 8 & 10 \end{vmatrix} = 2 \begin{vmatrix} 2 & 3 & 5 \\ 1 & 2 & -2 \\ 5 & 4 & 5 \end{vmatrix} \begin{matrix} = \\ \text{row} 3 \\ - \\ \text{row} 1 \end{matrix}$$

$$= 2 \begin{vmatrix} 2 & 3 & 5 \\ 1 & 2 & -2 \\ 3 & 1 & 0 \end{vmatrix} = 3.2 \begin{vmatrix} 3 & 5 \\ 2 & -2 \end{vmatrix} - 2(+1) \begin{vmatrix} 2 & 5 \\ 1 & -2 \end{vmatrix}$$

$$= 6(-6 - 10) - 2(-4 - 5) =$$

$$= +6(-16) + 2(9) = -6.16 - 18 =$$

$$= -6.16 - 0.3 = -6(16-3) = -6.13$$

$$= \underline{-78}$$

⑫ Describe all unit vectors orthog. to the vectors

$$\vec{u} = 2i - 4j + 3k$$

$$\vec{v} = -4i + 8j - 6k.$$

Note that  $\vec{v} = (-2)\vec{u}$ , thus  $\vec{u}$  &  $\vec{v}$  lie on the same line

The vectors that are orthogonal to both  $\vec{u}$  &  $\vec{v}$  lie on

the plane(s) for which  $\vec{u}$  (or  $\vec{v}$ ) is a normal vector.

The equat. of the plane  $P$  for which  $\vec{u}$  is normal &  $P$

passes through the origin is:

$$2x - 4y + 3z = 0.$$

and all planes  $\parallel$  to  $P$

Thus all vectors of length 1 lying on  $P$  (or alternatively

in the span of  $\left\{ \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 3/2 \\ 0 \\ 1 \end{bmatrix} \right\}$  are orth. to both  $\vec{u}$  &  $\vec{v}$

⑬ Find the intersection of the two planes  $P_1$  &  $P_2$  with eq.:

$$3(x-1) + 2y + (z+1) = 0 \text{ \&}$$

$$(x-1) + 4y - (z+1) = 0.$$

The line of intersection lies both on  $P_1$  &  $P_2$ ,

and thus it is orthogonal to both  $\vec{n}_1$  &  $\vec{n}_2$ ,

where  $\vec{n}_i$  is the normal vector for  $P_i$  ( $i=1, 2$ ).

Thus if the line is:  $\vec{a} + t\vec{v}$

$$\vec{v} = \vec{n}_1 \times \vec{n}_2.$$

$$\vec{n}_1 = (3, 2, 1)$$

$$\vec{n}_2 = (1, 4, -1)$$

$$\Rightarrow \vec{v} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 3 & 2 & 1 \\ 1 & 4 & -1 \end{vmatrix} = \vec{i} \begin{vmatrix} 2 & 1 \\ 4 & -1 \end{vmatrix} - \vec{j} \begin{vmatrix} 3 & 1 \\ 1 & -1 \end{vmatrix} + \vec{k} \begin{vmatrix} 3 & 2 \\ 1 & 4 \end{vmatrix} =$$

$$= \vec{i}(-6) - \vec{j}(-4) + \vec{k}10$$

$$= -6\vec{i} + 4\vec{j} + 10\vec{k}$$

We need a point on  $P_1$  &  $P_2$  that is  $\vec{a} = (x_0, y_0, z_0)$  should satisfy both:

$$3(x_0 - 1) + 2y_0 + (z_0 + 1) = 0$$

$$(x_0 - 1) + 4y_0 - (z_0 + 1) = 0.$$

such a point is  $\vec{a} = (1, 0, -1)$ .

so the line would be  $(1, 0, -1) + t(-6, 4, 10)$ .

② Find an equation for the plane  $\mathcal{P}$  that passes through the point  $(2, -1, 3)$  and is perpendicular to the line:  $\vec{v} = (1, -2, 2) + t(3, -2, 4)$ .

The plane is  $A(x-2) + B(y+1) + C(z-3) = 0$ .

where  $(A, B, C)$  is the normal, but we know

$$\vec{v} \parallel (A, B, C), \text{ as } \vec{v} \perp \mathcal{P} \Rightarrow (A, B, C) = (3, -2, 4)$$

$$\Rightarrow \mathcal{P} \text{ is } 3(x-2) + (-2)(y+1) + 4(z-3).$$

34 Find the distance from the point  $(2, 1, -1)$  to the plane  $x - 2y + 2z + 5 = 0$ .

from the formula on p. 43:

$$\text{distance} = \frac{|Ax_1 + By_1 + Cz_1 + D|}{\sqrt{A^2 + B^2 + C^2}}$$

where  $(x_1, y_1, z_1) = (2, 1, -1)$

and the plane is  $Ax + By + Cz + D = 0$ .

$$\Rightarrow \text{distance} = \frac{|1 \cdot 2 + (-2) \cdot 1 + 2 \cdot (-1) + 5|}{\sqrt{1^2 + (-2)^2 + 2^2}} = \frac{3}{\sqrt{9}} = 1$$

38 Given vectors  $\vec{a}$  and  $\vec{b}$ , do the equations  $\vec{x} \times \vec{a} = \vec{b}$  and  $\vec{x} \cdot \vec{a} = \|\vec{a}\|$  determine a unique vector  $\vec{x}$ ?

First note that for this problem to make sense we need  $\vec{a} \perp \vec{b}$ , because:

$$\vec{a} \cdot \vec{b} = \vec{a} \cdot (\vec{x} \times \vec{a}) = 0.$$

case 1)  $\vec{a} = \vec{0}$

$$\vec{x} \times \vec{a} = \vec{x} \cdot \vec{0} = \vec{0} = \vec{b}$$

$$\Rightarrow \vec{b} = \vec{0}.$$

$$\vec{x} \cdot \vec{a} = \vec{x} \cdot \vec{0} = 0 = \|\vec{0}\|$$

} these hold  $\forall x!$

thus there is no unique  $x$  in this case.

case 2.1)  $\vec{a} \neq 0, \vec{b} = 0$

this means  $\vec{x} \times \vec{a} = \vec{0}$  i.e.  $\vec{x} \parallel \vec{a}$ ,  $x = \lambda a$ ,  $\lambda \in \mathbb{R} \setminus \{0\}$ .  
then  $\vec{x} \cdot \vec{a} = \|a\|^2$  implies that  $\vec{x} = \frac{\vec{a}}{\|\vec{a}\|}$  as  $a \cdot a = \|a\|^2$   
thus we have a unique solution.

case 2.2)  $\vec{a} \neq 0, \vec{b} \neq 0$ .

we can always find a basis in which  
 $\vec{a} = (n, 0, 0)$  for some  $n \in \mathbb{R} \setminus \{0\}$ .

$\|\vec{a}\| = n$ . (wlog we can pick  $\vec{a} = (n, 0, 0)$ ).

$\vec{x} = (m_0, m_1, m_2)$  for some  $m_1, m_2, m_3 \in \mathbb{R}$ .

then  $\vec{a} \cdot \vec{x} = n \cdot m_0 = \|a\|^2 = n^2 \Rightarrow \underline{m_0 = 1}$

we know that  $\vec{x} \times \vec{a} = \vec{b} = (b_0, b_1, b_2)$

$$\vec{x} \times \vec{a} = \begin{vmatrix} i & j & k \\ 1 & m_1 & m_2 \\ n & 0 & 0 \end{vmatrix} = n \begin{vmatrix} j & k \\ m_1 & m_2 \end{vmatrix} = n(jm_2 - km_1)$$

$$= (0, m_2 \cdot n, -m_1 \cdot n) = (b_0, b_1, b_2)$$

$$\Rightarrow m_1 = -b_2/n$$

$$m_2 = b_1/n$$

$$\Rightarrow \vec{x} = (1, -b_2/n, b_1/n).$$

Geometrically: note that as if  $\vec{a} = 0$  we get no information about  $\vec{x}$  so  $\vec{x}$  can be any vector.

if  $\vec{b} = 0$ ,  $\vec{a} \neq 0$

then  $\vec{x}$  &  $\vec{a}$  lie on the same line & are multiples of each other.

Also note that  $\text{proj}_{\vec{a}} \vec{x} = \frac{\vec{a}}{\|\vec{a}\|}$  but as  $\vec{x} \in \text{span}\{\vec{a}\}$

$$\Rightarrow \text{proj}_{\vec{a}} \vec{x} = \vec{x} = \frac{\vec{a}}{\|\vec{a}\|}.$$

if  $\vec{a} \neq 0$ ,  $\vec{b} \neq 0$

$\vec{a}$ ,  $\vec{b}$  &  $\vec{a} \times \vec{b}$  form a basis for  $\mathbb{R}^3$  (orthogonal basis  
as  $\vec{a} \perp \vec{b}$  &  $\{\vec{a}, \vec{b}\} \perp \vec{a} \times \vec{b}$ )

then  $\text{proj}_{\vec{a}} \vec{x}$ ,  $\text{proj}_{\vec{b}} \vec{x}$ ,  $\text{proj}_{\vec{a} \times \vec{b}} \vec{x}$  = completely determine

the vector  $\vec{x}$  that is,

$$\vec{x} = \text{proj}_{\vec{a}} \vec{x} + \text{proj}_{\vec{b}} \vec{x} + \text{proj}_{\vec{a} \times \vec{b}} \vec{x}.$$





§ 1.4 | Find the spherical coordinates of the point

②  $(x, y, z) = (\sqrt{6}, -\sqrt{2}, -2\sqrt{2})$ .

$$\rho = \sqrt{x^2 + y^2 + z^2} = \sqrt{6 + 2 + 8} = 4$$

$$\varphi = \cos^{-1}(z/\rho) = \cos^{-1}\left(\frac{-2\sqrt{2}}{4}\right) = \frac{3\pi}{4}$$

recall that

$$x = \cos\theta \sin\varphi \rho \Rightarrow \sqrt{6} = \cos\theta \cdot 2\sqrt{2}$$

$$y = \sin\theta \sin\varphi \rho \Rightarrow -\sqrt{2} = \sin\theta \cdot 2\sqrt{2}$$

$$\Rightarrow \cos\theta = \sqrt{3}/2$$

$$\sin\theta = -1/2$$

$$\Rightarrow \theta = 330^\circ = \pi \cdot \frac{11}{6}$$

⑩ Describe the following solids using inequalities. State the coordinate system used.

a) A cylindrical shell 8 units long with inside diam. 2 units and outside 3 units.

(cylindrical coordinates).

$$0 \leq z \leq 8$$

$$2 \leq \sqrt{x^2 + y^2} \leq 3.$$

b) A spherical shell with inside radius 4 units & outside radius 6 units:

(spherical coordinates).

$$4 \leq \rho \leq 6$$

$$0 \leq \theta \leq 2\pi$$

$$0 \leq \varphi \leq \pi.$$

c) A hemisphere of diam. 5.

(spherical coordinates).

$$0 \leq \rho \leq 5$$

$$0 \leq \theta \leq 2\pi$$

$$0 \leq \varphi \leq \pi/2.$$

d) A cube of side 2.

(Cartesian coord.).

$$0 \leq x \leq 2$$

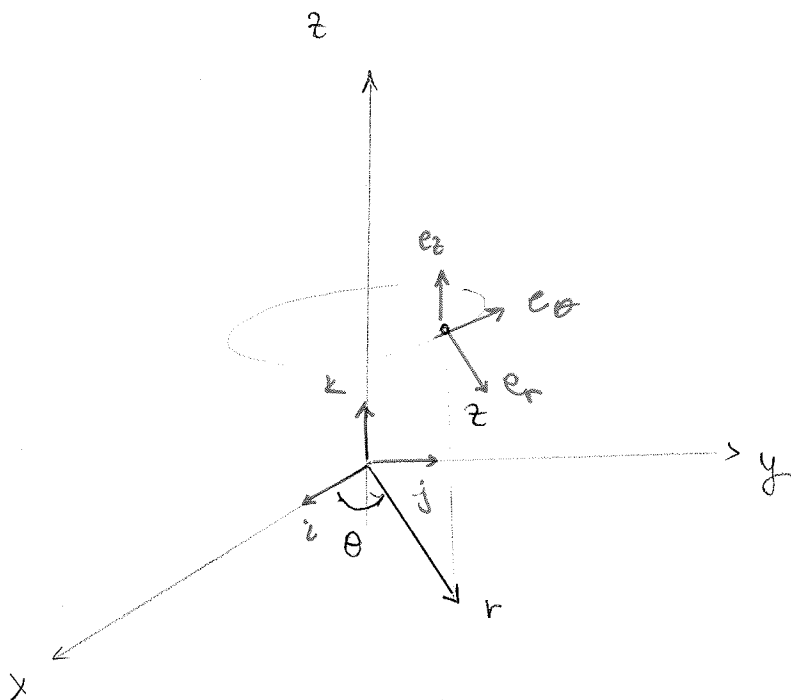
$$0 \leq y \leq 2$$

$$0 \leq z \leq 2.$$

(12) Using cylindrical coord. and the orthonormal vectors  $e_r$ ,  $e_\theta$  and  $e_z$

a) express  $e_r$ ,  $e_\theta$  &  $e_z$  in terms of  $i, j, k$  &  $(x, y, z)$ .

b) calculate  $e_\theta \times j$  both analytically (using part a)) and geometrically.



$$e_z = k$$

$$e_r = i \cos \theta + j \sin \theta \quad \left\{ \begin{array}{l} \text{(we know this from calc 2).} \\ \text{b/c the polar coord. of a point in x-y} \end{array} \right.$$

$e_\theta$  is the unit vect. tangent to the curve parametrized by  $\theta$ , with  $r$  &  $z$  fixed.   
 plane are  $(r \cos \theta, r \sin \theta)$  and we want  $\|e_r\| = 1 \Rightarrow r = 1$ .

to find  $e_\theta$  use the fact that  $e_\theta, e_r$  &  $e_z$  form an orthonormal basis, that is:

$$e_\theta \perp e_r \quad \& \quad e_\theta \perp e_z$$

$$\Rightarrow e_\theta = e_r \times e_z = \begin{vmatrix} i & j & k \\ \cos \theta & \sin \theta & 0 \\ 0 & 0 & 1 \end{vmatrix} = 1 \begin{vmatrix} i & j \\ \cos \theta & \sin \theta \end{vmatrix}$$

$$= i \sin \theta - j \cos \theta$$

$$= (\sin \theta, -\cos \theta, 0) \quad \text{note that } \|e_\theta\| = 1.$$

thus:  $e_r = \cos\theta i + \sin\theta j = (\cos\theta, \sin\theta, 0)$

$$e_z = k = (0, 0, 1)$$

$$e_\theta = \sin\theta i - \cos\theta j = (\sin\theta, -\cos\theta, 0).$$

$$b) \quad e_\theta \times j = \begin{vmatrix} i & j & k \\ \sin\theta & -\cos\theta & 0 \\ 0 & 1 & 0 \end{vmatrix} = (-1) \begin{vmatrix} i & k \\ \sin\theta & 0 \end{vmatrix} = (-\sin\theta)k \in_{\text{span}} \vec{k}$$

geometrically,  $e_\theta$  does not depend on  $z$ . That is

$e_\theta$  is the same whether  $z=0$  or  $z>0$ .

$\Rightarrow$  if  $z=0 \Rightarrow e_\theta \in x\text{-}y$  plane, but so is  $j$

$\Rightarrow e_\theta \times j$  is the vector perpendicular to the plane spanned by  $e_\theta$  &  $j$ , <sup>ie the x-y plane</sup> thus  $e_\theta \times j$  is parallel to  $k$ .

(which is also perpendicular to the x-y plane).